



**Ottawa Inuit  
Children's  
Centre**

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**CLASSROOM PRESENTATION BOOKING FORM**

(A separate form must be filled out for each different day requested)

**School:** \_\_\_\_\_

**Address:** \_\_\_\_\_

**Contact Name:** \_\_\_\_\_

**Phone:** \_\_\_\_\_

**Presentation Title:** \_\_\_\_\_

**Grade(s):** \_\_\_\_\_

**Date(s) Requested:** \_\_\_\_\_

**Time:** \_\_\_\_\_

**Number of Students:** \_\_\_\_\_

**Other Notes:**

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

**OICC OFFICE USE ONLY:**

**Presenter(s):** \_\_\_\_\_

**Time of Presentation:** \_\_\_\_\_

**Date of Booking:** \_\_\_\_\_



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Presentation Options 2016-17

**Grade Level**

**Kindergarten**

**Visual Arts:** Cotton Ball Animals (30-45 mins)

**Myths and Legends:** Owl and the Raven(15 mins)

**Kindergarten Interaction:** Opportunity to experience the North. Touch furs, drums, tools, and artifacts (30 minutes)

**Inuit Games:** Physical Activities that teach endurance, stability, agility, strength and stamina, and good sportsmanship (30-60 minutes)

**Grade 1**

**Visual Arts:** DIY Bone and Stick Game (30-45 mins)

**Myths and Legends:** Battle of the Day and Night (15 mins)

**General Primary (K-3):** Environment, Animals, and Celebrations, Housing, Inuit Games Teaser (45 mins)

**Inuit Games:** Physical Activities that teach endurance, stability, agility, strength and stamina, and good sportsmanship (30-60 minutes)

**Grade 2**

**Visual Arts:** Snow Goggles (30-45 mins)

**Myths and Legends:** Ijiraq (15 mins)

**General Primary (K-3):** Environment, Animals, and Celebrations, Housing, Inuit Games Teaser (45 mins)

**Inuit Games:** Physical Activities that teach endurance, stability, agility, strength and stamina, and good sportsmanship (30-60 minutes)

**Grade 3**

**Visual Arts:** Igloos (45 mins)

**Myths and Legends:** The Sun and the Moon (15 mins)

**General Primary (K-3):** Environment, Animals, and Celebrations, Housing, Inuit Games Teaser (45 mins)

**Inuit Games:** Physical Activities that teach endurance, stability, agility, strength and stamina, and good sportsmanship (30-60 minutes)

**Grade 4**

**Visual Arts:** Chalk Pastels (45-60 mins)

**Myths and Legends:** Northern Lights (15 mins)

**Junior (4-6):** Tools, Community, Transportation, Housing, Cultural Activities/Traditions, Inuit Games Teaser (45-60 mins)

**Inuit Games:** Physical Activities that teach endurance, stability, agility, strength and stamina, and good sportsmanship (30-60 minutes)

**Grade 5**

**Visual Arts:** Inuksuit (45-60 mins)

**Myths and Legends:** Mahaha/Tickle Monster (15 mins)

**Junior (4-6):** Tools, Community, Transportation, Housing, Cultural Activities/Traditions, Inuit Games Teaser (45-60 mins)

**Inuit Games:** Physical Activities that teach endurance, stability, agility, strength and stamina, and good sportsmanship (30-60 minutes)

**Grade 6**

**Visual Arts:** Print Making (45-60 mins)

**Myths and Legends:** Sedna and Other Gods (15 mins)

**Junior (4-6):** Tools, Community, Transportation, Housing, Cultural Activities/Traditions, Inuit Games Teaser (45-60 mins)

**Inuit Games:** Physical Activities that teach endurance, stability, agility, strength and stamina, and good sportsmanship (30-60 minutes)

**Grade 7**

**Myths and Legends:** How Cariboo Came to Be (15 mins)

**Intermediate (7-8):** Roles and Responsibilities, New France, Residential Schools, Inuit Games Teaser (60 minutes)

**Inuit Games:** Physical Activities that teach endurance, stability, agility, strength and stamina, and good sportsmanship (30-60 minutes)

**Grade 8**

**Myths and Legends:** Inukpasarjuk (15 mins)

**General Intermediate (7-8):** Roles and Responsibilities, New France, Residential Schools, Inuit Games Teaser (60 minutes)

**Inuit Games:** Physical Activities that teach endurance, stability, agility, strength and stamina, and good sportsmanship (30-60 minutes)

**Senior-Level Presentations**

**Arts:**

Inuit Art Forms (45 mins): Drumming, Throat-singing, Carving, Sewing, Print Making

**Native Studies/Canadian History:**

Inuit Values: IQ Principles (45 mins)

Aboriginal 101: Differences between First Nations, Métis, and Inuit (45 mins)

General Senior (9-12): Traditional Living, History and Trauma, Current Issues and Strengths of Inuit, Inuit Games Teaser (60-75 minutes)

**Physical Education:**

Inuit Games: Physical Activities that teach endurance, stability, agility, strength, stamina, and good sportsmanship (30-60 minutes)

PROFESSIONAL DEVELOPMENT PRESENTATIONS

**General Inuit History and Culture** – History of Inuit, strengths, cultural celebrations, Inuit and the education system.

**Creating Safe Spaces for Inuit Students** – How to Make Inuit children, youth and parents feel welcome in your schools.

**Inuit Qaujimajaqangit: 7 IQ Principles**

**Aboriginal 101:** Describes and explains similarities and differences of First Nations, Métis and Inuit.

**\*Teachers are responsible for purchasing/acquiring supplies for the Visual Arts Presentations**

**\*Please book the Myths and Legends with another presentation (might be best with Visual Arts), as they are approximately 15 minutes in length.**

**\*To ensure OICC can accommodate as many presentations as possible, please try to request bookings between:**

**AM – Between 8:00-11:30**

**PM – Between 12:30-3:45**

**FULL DAY – Between 8:00-3:45pm**

**TO BOOK A PRESENTATION OR TO INQUIRE ABOUT OUR PROGRAM CONTACT RACHEL QUINN:**

Phone: 613.744.3133 ext. 214      Fax: 613.744.7629

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